

# «A new loss recovery algorithm for a stateless protocol»

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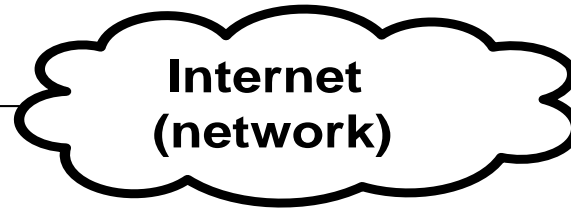
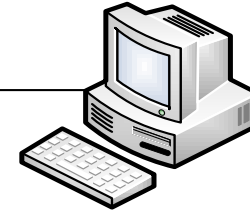
Oulu, Finland 2012

# Transmission Control Protocol (TCP)

Server



Client



## Server State

- local continuation state
- ssthresh
- CWND
- ...

## Client State

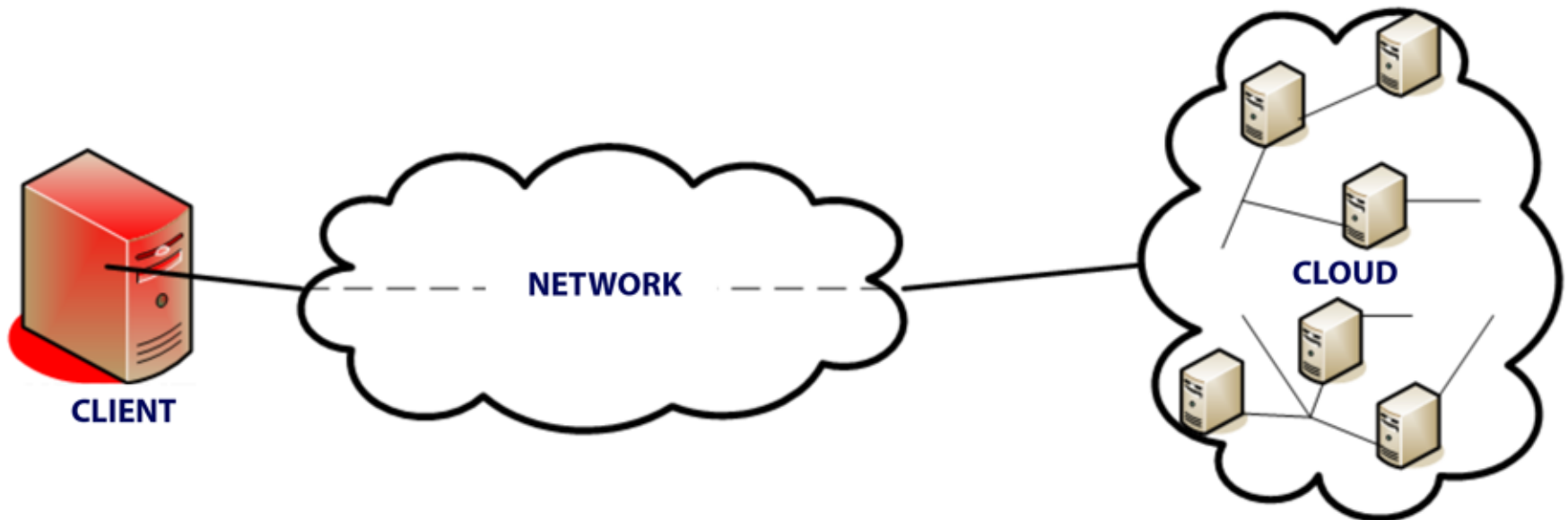
- local continuation state
- RCV.NEXT
- RCV.WND
- ...

## Distributed connection state

- end-to-end connection management
- reliable data transfer
- cross-platform implementation

# Issues of the standard approach

- ◆ SYN attacks
- ◆ Problematic connection migration
- ◆ Limited amount of server resources
- ◆ New environments (e.g. clouds)

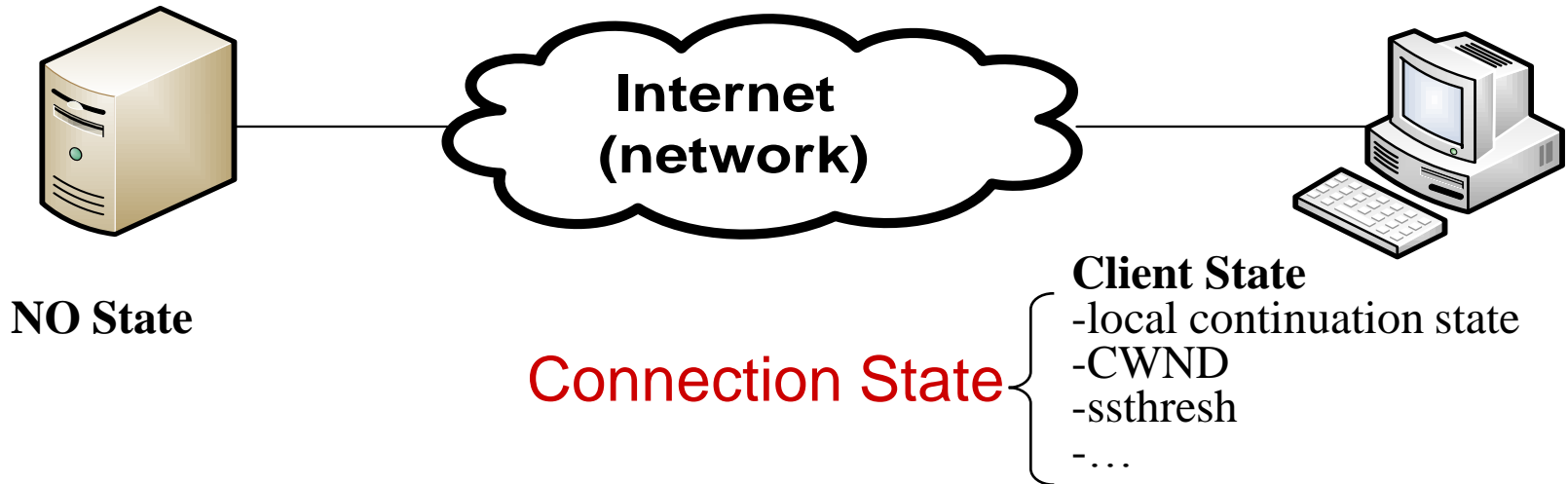


# A Stateless Approach for Internet

Server

## Transport Protocols

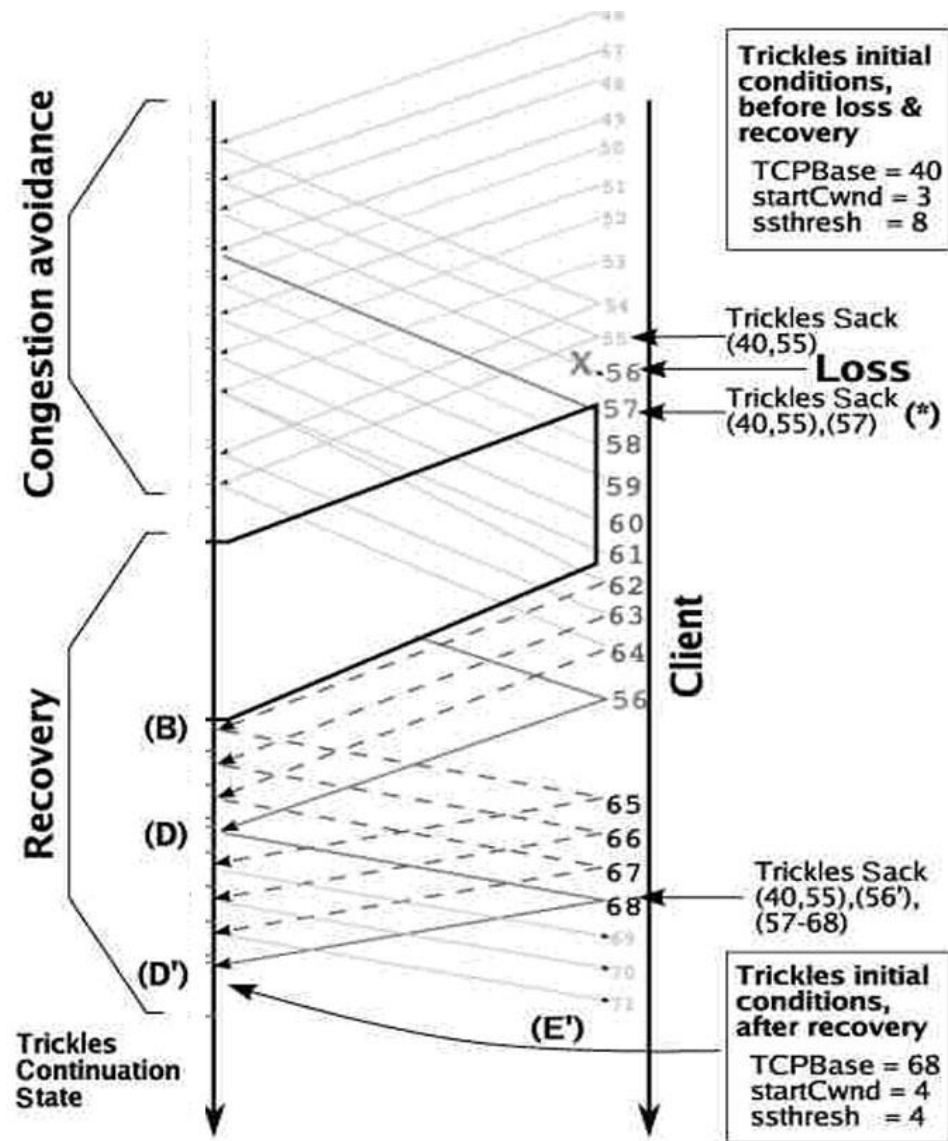
Client



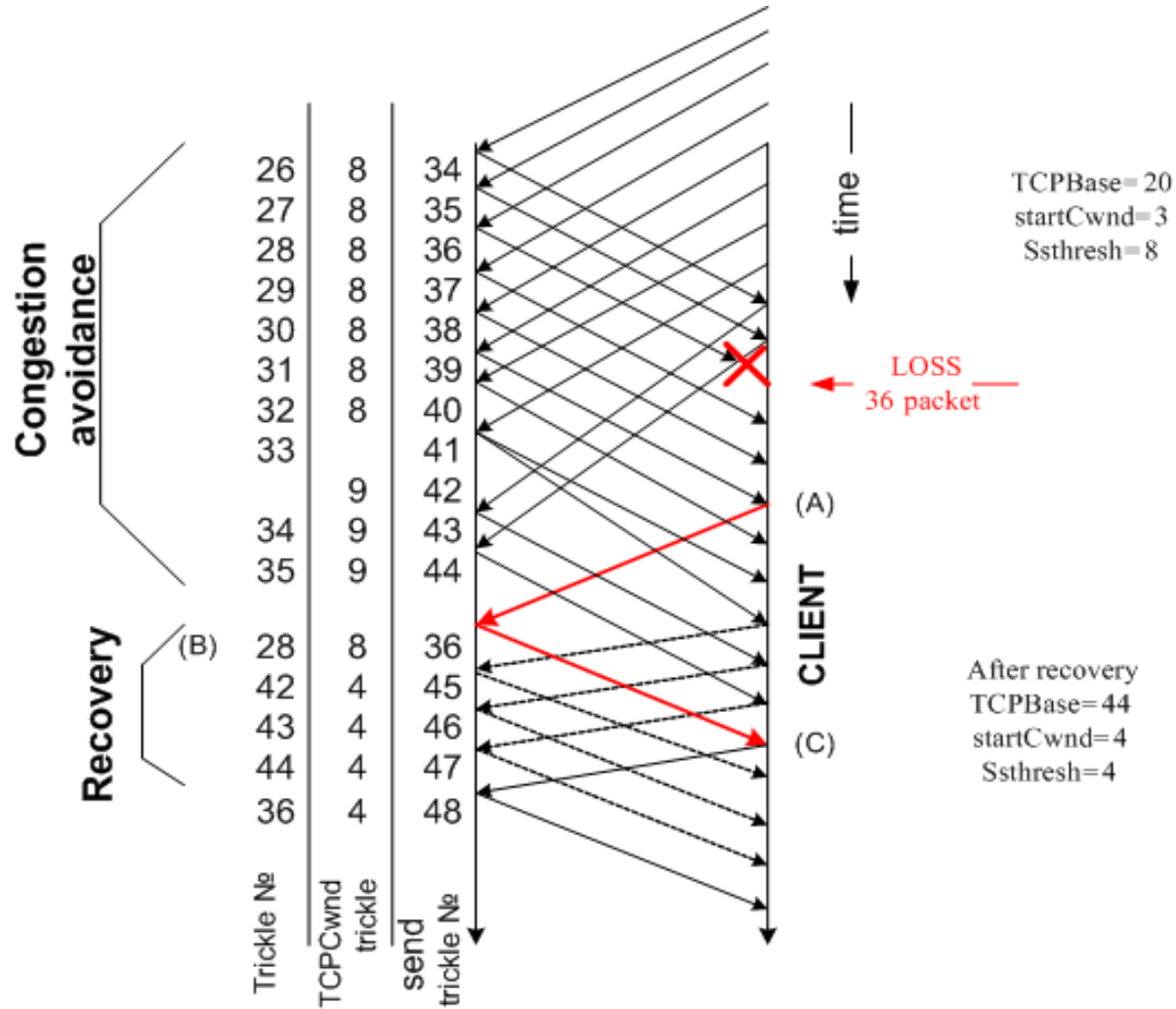
Shieh, A., Myers, A. C., and Sirer, E. G., A stateless approach to connection-oriented protocols // ACM Trans. Comput. Syst. 26, 3, Article 8 (September 2008), 50 pages.

- Full management by the client of the entire process
- Less service segments interchange
- TCP segments are modified using standard procedure to carry Trickle parameters.

# Trickles functionality



# Proposed algorithm





# Conclusion

- a) The ability to work with multiple copies of the server at the same time
- b) Protection against SYN attacks
- c) Increase the number of clients which can be maintained by server



Thank you for your attention!