

# H.264/AVC analysis of quality in wireless channel

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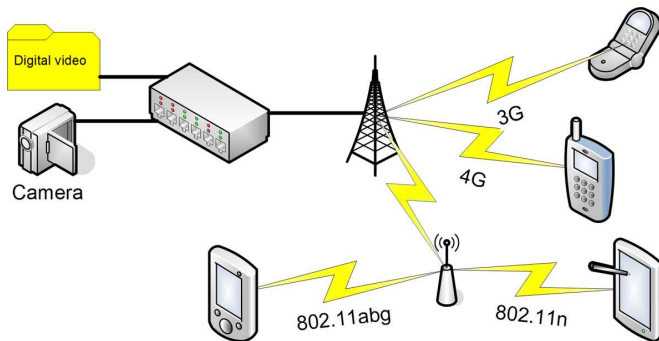
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- 1 Video transmission
  - Video transmission schema
  - Error protection for video
  - Model of channel
  - Improved model for simulation
  
- 2 Testing equipment
  - Methods
  - PSNR vs. SSIM
  - Video encoder
  
- 3 Research
  - Results & bits classification
  - RD, Claire
  - RD, Trueman

# Outline

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# Video transmission schema



- Transmitters and receivers
- Wire and wireless channels

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# Error protection for video

- Error protection for stream
  - Effective
  - No priority

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  - Compatibility loosing

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  - No priority
- Error protection during video encoding (e.g. RVLC)
  - Partly protection
  - Compatibility loosing
- **Idea!** Error protection for separated substream ⇒ Protection depends on substream significance



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⇒ Not useful

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- Join channel model and decoder
  - The encoder's source is not change (+compatibility, +performance)

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  - Only one copy of compressed video-sequence is required for all experiments (+performance)
  - Decoding is more faster than encoder (+performance)
- **Limitation:** The error positions are vary (*easy to avoid*)

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# Methods

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- The objective metrics
  - **PSNR** (Peak Signal-to-Noise Ratio)
  - SSIM (structural similarity)
- Video sequences
  - Claire (slow motion)
  - Trueman (fast motion)

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## PSNR vs. SSIM

<b>PSNR</b>	<b>SSIM</b>
MSE based	<b>Compares intensity group of pixels</b>
Compares pixels	<b>Uses window</b> (size $M \times M$ ) for compare
<b>Low complexity</b> $\Theta(w \times h)$ and low memory usage (some cells)	High complexity $5O(M \times w \times h) + 17\Theta(w \times h)$ and high memory usage $\approx 7 \times w \times h$ cells
The high bound is undefined ( $+\infty$ )	<b>Normalized</b> from 0 (worst) to 1 (best)
<b>Same behavior for high bitrates</b>	
Prefer for high bitrates usage	<b>Large proportional range for low bitrates</b>



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# Video encoder

- H.264/AVC (ITU-T H.264 and ISO/IEC 14496 (MPEG-4) Part 10) reference version

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# Video encoder

- H.264/AVC (ITU-T H.264 and ISO/IEC 14496 (MPEG-4) Part 10) reference version
- Profiles from cellular up to home theater
- Simulation options
  - VLC instead CABAC
  - RTP (RFC1889) encapsulation

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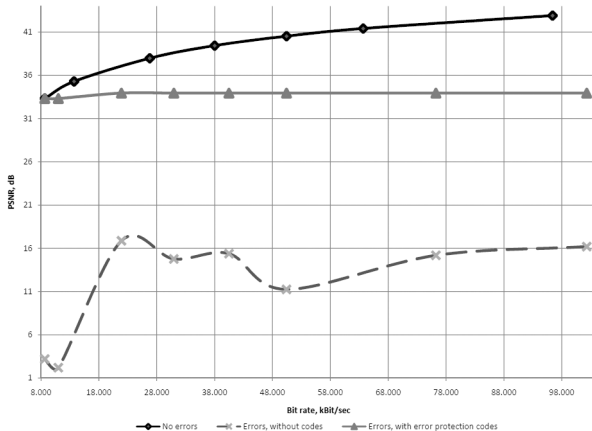


- ⇒ The quantity of fatal bits determine the significance of the substream
- ⇒ Code protection options depend on significance of the substream

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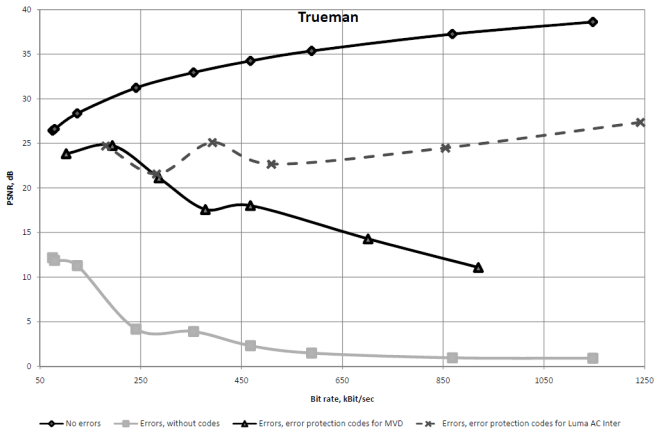
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# Thanks

- Any questions?